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**INFOGRAMES, INC. DIGS IN WITH  
*POWER SPIKE PRO BEACH VOLLEYBALL*™**

**Highly Realistic Gameplay Combined with Licensed Players, Sponsors and  
Real-World Locations Creates the Ultimate Volleyball Experience**

LOS ANGELES, CA – May 11, 2000 –Infogrames, Inc. (Infogrames), a leading publisher of interactive entertainment software, announced today that it is publishing the ultimate beach volleyball experience with ***Power Spike Pro Beach Volleyball*** for the PlayStation® game console and the Nintendo® Game Boy® Color. Shipping this fall, the game will feature more than 50 Federation of International Volleyball (FIVB) players competing on eight courts around the world.

“Volleyball’s non-stop, head-to-head action makes it a perfect sport for the interactive entertainment medium,” said Laddie Ervin, director of marketing for sports & racing at Infogrames, Inc. “***Power Spike Pro Beach Volleyball*** captures the speed, strategy and the atmosphere of beach volleyball so well that gamers will swear they feel sand between their toes.”

Developed by the Paris-based development team, Carapace, ***Power Spike Pro Beach Volleyball*** has a highly realistic beach volleyball atmosphere with more than 50 licensed male and female volleyball players. Gamers can choose famous players like Karch Kiraly or other FIVB players from 16 different countries. They can also create a player using the Player Editor to compete against beach volleyball’s finest.

In addition to an accurate visual representation of FIVB volleyball, ***Power Spike Pro Beach Volleyball*** features several game modes with deep gameplay. One to four players can play at the same time in various configurations:

- One player mode, with the computer controlling the second player
- Two player cooperative mode, with two human players against the artificial intelligence (AI)
- Two player versus mode, in which each human is partnered by a computer
- Three player mode, featuring a cooperative human team against a human-AI combination
- Four player mode, two cooperative teams facing each-other

Players can play in three different game modes. Practice mode lets players work on their volleyball skills on a special practice court. Exhibition mode is a simple match but can be played with any licensed player or a custom player on any court. The Championship mode is the most complex mode of the game – an FIVB season consisting of eight tournaments with 16 teams competing in a double elimination type draw.

Success in ***Power Spike Pro Beach Volleyball*** requires the players to learn the following shots and execute them with their teammate, just like in real-world volleyball:

- The serve – choose from normal, underhand or jump-serve. While the jump-serve is the hardest to master, it is also the most effective.
- The pass – a critical part of successful volleyball is passing to your teammate in the right place and the right condition for an effective set.
- The set – a good set will allow your teammate to get into position for a power spike.
- The spike – get a read on the opponent's defense and smash it to the empty area for a point.
- The block – stifle your opponent's spike by blocking it back into their court.
- The dig – if one player is attempting a block, the other should cover the empty part of the court in case the spike falls there. Both players can also dig in the back of the court for an effective defense and attack.

Infogrames Entertainment, S.A. (Paris Bourse: SICOVAM 5257) is a worldwide leader in the interactive entertainment software industry. Headquartered in France, the company develops and publishes award-winning computer and video games for the PlayStation® game console, PlayStation® 2 game console, Nintendo® 64, Nintendo® Game Boy® Color, Sega® Dreamcast™, and personal computer platforms. Founded in 1983 by chairman and CEO Bruno Bonnell, Infogrames' 17-year history has produced many award-winning franchises, such as Test Drive®, V-Rally™, Driver™, Independence War™, Unreal™, HardBall®, Oddworld™, and Alone In The Dark™. The company is also known for its long list of well-known licenses including Warner Bros. Looney Tunes™, Mission: Impossible™, Le Mans 24 Hours®, AM General Hummer®, Harley-Davidson®, and Dodge® Viper.

Based in New York, Infogrames, Inc. is a majority owned subsidiary of Infogrames Entertainment and serves as the headquarters for the company's operations in North America. For more information, visit Infogrames' web site at [www.us.infogrames.com](http://www.us.infogrames.com).

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